



# Bubbas (#2) {425 pts.}



**Gang Bonus:** Trailer Park Team-Up - If two or more friendly rowdies attack the same enemy rowdie, then each rowdie after the first to attack gains +1d10 to their attack.

## Bubba

**Level:** Hardcore **Archetype:** Human **Points:** 130  
**Fighting:** 5d10 **Shooting:** 5d10 **Guts:** 3d10 **Stamina:** 5 **Speed:** 5 **DR:** 2  
**Armor:** Armored Cloth (DR 2)  
**Equipment:**  
**Powers:**

Weapons	Short	Long	Defense TN	Traits/Notes	Kill
One-Handed			7	+2d10 Fighting	2
Rifle	18"/+4d10	36"/+3d10		TH	2/1

## Jethro

**Level:** Veteran **Archetype:** Mutant **Points:** 128  
**Fighting:** 4d10 **Shooting:** 4d10 **Guts:** 3d10 **Stamina:** 4 **Speed:** 5 **DR:** 1  
**Armor:** Primitive Armor (DR 1)  
**Equipment:**  
**Powers:**

Weapons	Short	Long	Defense TN	Traits/Notes	Kill
Two-Handed			8	+4d10 Fighting, TH	2
Rocket Launcher	12"/+2d10	24"/+1d10		AP (4), R, TH	2/2

## Sally

**Level:** Muscle **Archetype:** Human **Points:** 83  
**Fighting:** 3d10 **Shooting:** 3d10 **Guts:** 2d10 **Stamina:** 3 **Speed:** 5 **DR:** 2  
**Armor:** Armored Cloth (DR 2)  
**Equipment:**  
**Powers:**

Weapons	Short	Long	Defense TN	Traits/Notes	Kill
Stun Stick			4	+1d10 Fighting	0
Sub Machine Gun	6"/+3d10	12"/+2d10		FA	1/0

## Woody

**Level:** Muscle **Archetype:** Human **Points:** 84  
**Fighting:** 3d10 **Shooting:** 3d10 **Guts:** 2d10 **Stamina:** 3 **Speed:** 5 **DR:** 1  
**Armor:** Primitive Armor (DR 1)  
**Equipment:**  
**Powers:**

Weapons	Short	Long	Defense TN	Traits/Notes	Kill
One-Handed			5	+2d10 Fighting	2
Shotgun	4"/+5d10	8"/+3d10		CQ, TH	2/1